Released Work: WorldLight.atlas

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Charset Encoding: UTF-8

Coordinate Reference System: EPSG 4326 "WGS 84"

Included vector datasets:

- **Towns**: about 23.000 towns are represented.
  Theorically every world populated place presenting more then 15,000 inhabitants is included.
  The original source for this dataset is GeoNames (released under the CC-BY license terms).
- **Countries**: about 250 countries are represented.
  The original source for this dataset is World Borders (released under the CC-SA-BY license terms).
  Flags and Emblems are taken from Wikipedia (and usually are in the Public Domain).
- All the remaining vector datasets come from NaturalEarth (Public Domanin); they namely are:
    - **Graticules and GeographicLines**: parallels, meridians, the equator, tropics and polar circles.
    - **MarineAreas**: about 300 marine areas (sea, ocen and alike) are represented.
    - **LandAreas**: about 850 land areas (mountain ranges, plains, peninsulae, basins and alike) are represented.
    - **Lakes**: about 3,300 lakes (lagoons, reservoirs and alike) are represented.
    - **Rivers**: about 7,700 rivers are represented (higher detail available on North America and Europe; the same is for Lakes).

Included raster datasets:

- **Satellite** imagery: this actually corresponding to TrueMarble (relased under the CC-BY license terms).
  TrueMarble is a selected mosaic of orbital images taken from Lansat7 NASA/USGS satellite. Supported resolution is 1 arc minute i.e. 2 Km/pixel.
- **Bathymetry** imagery: this actually corresponding to ETOPO-1 Digital Elevation Model. (Public Domain).
  This dataset has a spatial resolution of 1 arc minute i.e. 2 Km/pixel.
  It represents a careful collection of historical measures (coming form many sources), and offers a detailed representation of seabeds and submarine orography.
  Actual imagery exactly corresponds to pre-rendered imagery make available by NOAA.